

### Relative robust total completion time scheduling problem on a single machine

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### Minimizing completion times

We have a set of n jobs  $\{1, 2, ..., n\}$ .

The processing time of job j is  $p_j$ .

Given a sequence  $\pi = (\pi_{(1)}, \pi_{(2)}, \dots, \pi_{(n)})$  of jobs, the processing time for the sequence is

$$C(\pi) = \sum_{i=1}^{n} (n-i+1) p_{\pi_{(i)}}.$$

Our objective is to find a sequence that minimizes  $C(\pi)$ .

Result:

The shortest processing time (SPT) rule generates an optimal sequence.

#### Uncertainties



- <u>Yang and Yu</u> suggest that uncertainties can happen due to many reasons:
  - Machine breakdown
  - Non-availability of quality tools
  - Unstable workforce
  - Changes in the working environment
  - Many other complex external factors
- Probability distributions are used to model some of the uncertainties and expectations of the respective objective functions are optimized.
- Processing times estimated based on statistical data.
- Drawbacks of such estimations:
  - Variances can be large
  - The probability distributions assumed may be inaccurate

Yang, J., and G. Yu. "On the robust single machine scheduling problem." *Journal of Combinatorial Optimization* 6.1 (2002): 17-33.

#### Alternate approaches



- All values in a finite interval [a<sub>i</sub>, b<sub>i</sub>] for each job i may be taken as the valid processing times for each job.
- Most of the work in the literature has used interval data.
- <u>Kouvelis and Yu</u> suggest a finite set of discrete values for each job. The processing time for the job will be chosen from among these values.

Kouvelis, P., and G. Yu. *Robust discrete optimization and its applications.* Vol. 14. Springer Science & Business Media, 2013.



 A scenario is obtained by assigning one of the possible processing times to each of the jobs.

E.g., s = {Job 1: 10, Job 2: 5, Job 3: 29, Job 4: 12, Job 5: 6}

Job 1 {4, 10, 17} Job 2 {5, 7, 9} Job 3 {14, 17, 29} Job 4 {12, 15, 19} Job 5 {2, 4, 6}



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• The set of all scenarios is denoted by  $S = \{s\}$ , where s is a scenario.

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• A job sequence is denoted by a permutation  $\pi$ .

E.g.,  $\pi = \{3,1,4,2,5\}$  meaning the job sequence is Job 3, then Job 1, then Job 4, then Job 2, and then Job 5.

Job 1 {4, 10, 17} Job 2 {5, 7, 9} Job 3 {14, 17, 29} Job 4 {12, 15, 19} Job 5 {2, 4, 6}



Job 4 {12, 15, 19}

Job 5 {2, 4, 6}

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- A job sequence is denoted by a permutation  $\pi$ . E.g.,  $\pi = \{3,1,4,2,5\}$  meaning the job sequence is Job 3, then Job 1, then Job 4, then Job 2, and then Job 5.
- The completion time for a job sequence  $\pi$  in scenario *s* is denoted as  $C(\pi, s)$ . E.g., if  $\pi = \{3,1,4,2,5\}$  and  $s = \{4,7,14,15,6\}$  then

 $C(\pi, s) = 5 \cdot 14 + 4 \cdot 4 + 3 \cdot 15 + 2 \cdot 7 + 1 \cdot 6 = 151.$ 



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- The best (i.e., least) possible completion time for any job sequence in scenario s is denoted as C\*(s). The job sequence that has this completion time is obtained by the SPT rule.
- The deviation for a job sequence  $\pi$  in scenario s is  $d(\pi, s) = C(\pi, s) C^*(s)$ .
- The maximum deviation for a job sequence π is max{d(π, s)}.
- The scenario for which the  $d(\pi, s)$  is a maximum is called a worst-case scenario for  $\pi$ .



The relative robust total completion time problem with discrete data is that of finding a job sequence  $\pi$  for which the maximum deviation is minimum.

$$\min_{\pi} \max_{s \in S} d(\pi, s) = \min_{\pi} \max_{s \in S} (C(\pi, s) - C^*(s))$$

#### About the problem



- Yang and Yu say that this robust objective is to hedge against the worst-case scenario.
- They say that discrete sets of processing times best capture the correlation among the processing times of different jobs.
- <u>Kouvelis and Yu</u> show that the problem is NPcomplete even when |S| = 2.
- Yang and Yu have designed an exact dynamic programming algorithm and given two polynomial time heuristics.

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#### A lemma



#### Lemma

For any job sequence  $\pi$ , its worst-case scenario will either have the processing times of each of the jobs at their maximum value or at their minimum value.

Implication: If each job j has  $k_j$  possible processing time values, this lemma reduces the effective size of S from  $\prod_{j=1}^{n} k_j$  to  $2^n$ .

#### A local search algorithm



```
Algorithm localSearch() {

\pi \leftarrow an initial job sequence generated based

on problem data;

\pi^{out} \leftarrow solution generated by a neighborhood

search procedure;

output \pi^{out};
```

### Generating the initial job sequence ( $\pi$ )



Job 1 {4, 10, 17} Job 2 {5, 7, 9} Job 3 {14, 17, 29} Job 4 {12, 15, 19} Job 5 {2, 4, 6}

Min = {<u>5</u>, 1, 2, 4, 3} Max = {3, 4, 1, 2, 5} Job sequence {#, #, #, #, #} Min = {1, 2, 4, 3} Max = {3, 4, 1, 2} Job sequence {5, #, #, #, #} Min =  $\{1, 2, 4\}$  Max =  $\{4, 1, 2\}$ Job sequence {5, #, #, #, 3} Min =  $\{2, 4\}$  Max =  $\{4, 2\}$ Job sequence {5, 1, #, #, 3} Min =  $\{2\}$  $MAX = \{2\}$ Job sequence {5, 1, #, 4, 3}  $Min = \{\}$  $MAX = \{\}$ Job sequence  $\{5, 1, 2, 4, 3\}$  — Initial job sequence  $\pi$ 

# Generating the initial job sequence $(\pi)$



function createInitialSequence{(\* creates the initial job sequence\*)

 $Max \leftarrow list of jobs ordered in non-increasing order of their maximum processing times;$ 

Min  $\leftarrow$  list of jobs ordered in non-decreasing order of their minimum processing times;

#### Neighbourhood search



Two job sequences  $\pi^1$  and  $\pi^2$  are said to be neighbours (i.e., adjacent) if  $\pi^2$  can be constructed from  $\pi^1$  by interchanging the positions of exactly two jobs in  $\pi^1$ .

(1, 2, 3, 4, 5) and (1, 5, 3, 4, 2) are neighbours
but
(1 2 3 4 5) and (1, 3, 5, 2, 4) are not neighbours

#### Neighbourhood search



function createNeighbors( $\pi$ ){ (\* creates the neighbourhood of a given solution  $\pi^*$ )  $N \leftarrow \emptyset;$  $\pi_n \leftarrow \pi;$ for (i from 1 to n - 1){ for (j from i + 1 to n){ swap jobs in the i-th and j-th position in  $\pi_n$ ; add a copy of  $\pi_n$  thus formed to N; swap back jobs in the i-th and j-th position in  $\pi_n$ ; return N;

#### Neighbourhood search



algorithm neighbourhoodSearch{

 $\pi \leftarrow$  createlnitialSequence; localOptFlag  $\leftarrow$  FALSE; while (localOptFlag = FALSE){ localOptFlag  $\leftarrow$  TRUE;  $N \leftarrow createNeighbors(\pi);$  $\pi_{\rm h} \leftarrow$  solution in N with a minimum maximum deviation value; if  $(\pi_{\rm b}$  has a lower worst case deviation than  $\pi$ ){  $\pi \leftarrow \pi_{\rm b};$ localOptFlag  $\leftarrow$  FALSE; } (\* if loop \*) } (\* while loop \*) output  $\pi$ ;

#### Computing deviations (Example)



Suppose  $\pi = (3, 1, 4, 2, 5)$  and  $s = \{17, 5, 29, 12, 2\}.$ 

SPT sequence =  $\{5, 2, 4, 1, 3\}$ 

Job 1 {4, 10, 17} Job 2 {5, 7, 9} Job 3 {14, 17, 29} Job 4 {12, 15, 19} Job 5 {2, 4, 6}

SPT completion time =  $5 \cdot 2 + 4 \cdot 5 + 3 \cdot 12 + 2 \cdot 17 + 1 \cdot 29 = 129$ 

Completion time for  $\pi = 5 \cdot 29 + 4 \cdot 17 + 3 \cdot 12 + 2 \cdot 5 + 1 \cdot 2 = 261$ 

Deviation  $C(\pi, s) = 261 - 129 = 132$ .

### Computing maximum deviation



- Computing exact values of maximum deviation is expensive. So we compute an approximate value of maximum deviation of a solution  $\pi$  through local search on a neighbourhood of scenarios.
- Based on our lemma, we need to look at only those scenarios in which the processing time of each of the jobs is either the minimum or the maximum in the set of its possible processing times.

### Computing maximum deviation



• Two scenarios  $s_1$  and  $s_2$  are said to be neighbours (i.e., adjacent) if they differ in the processing time of exactly one of the jobs. One of the scenarios will have the processing time of that job at the minimum level, while the other will have the processing time at the maximum level.

Scenarios {4, 5, 29, 19, 2} and {4, 9, 29, 19, 2}Job 1 {4, 10, 17}are neighbours butJob 2 {5, 7, 9}Scenarios {4, 5, 29, 19, 2} and {17, 5, 14, 19,Job 4 {12, 15, 19}6} are not.Job 5 {2, 4, 6}

Assume a function deviationLocalSearch( $\pi$ , s) that computes an approximate value of the maximum deviation of sequence  $\pi$  through local search, starting from scenario s.

# Computing maximum deviation



function computeMaximumDeviation( $\pi$ ){ (\* returns an approximate value of the max. deviation of  $\pi$  \*)

- $\Sigma \leftarrow$  set of 9 randomly generated scenarios;
- J1  $\leftarrow$  set of the first [n/2] jobs in  $\pi$ ;
- $J2 \leftarrow set of all jobs not in J1;$
- σ ← scenario with the processing times of all jobs in J1 set to their maximum processing times and all jobs in J2 set to their minimum processing times;

 $\Sigma \leftarrow \Sigma \cup \sigma$ ; (\*  $\Sigma$  now has 10 scenarios \*)

maxDeviation  $\leftarrow -1$ ; (\* this is guaranteed to be updated \*) for (each  $\sigma \in \Sigma$ ){

deviation  $\leftarrow$  deviationLocalSearch(s,  $\sigma$ );

if (deviation > maxDeviation)

maxDeviation  $\leftarrow$  deviation;

return maxDeviation;

#### Computational experiments



- We used four sets of instances with 10 instances in each set for our experiments.
- The four sets have problems with n = 5, 10, 15, and 20 respectively.
- Each job in each instance has a set of three possible processing times (generated randomly).
- Optimal job sequences could be computed using exhaustive enumeration for sets with n = 5 and n = 10 only.
- The maximum deviation values presented are obtained from computeMaximumDeviation.

#### Computational experiments

We report



- Start: the maximum deviation value for the solution obtained by createInitialSequence.
- End: the maximum deviation value of the solution output by neighborhoodSearch.
- Impr. %: the percentage improvement of End over Start.
- Locally optimal sequence: The sequence obtained by neighborhoodSearch.



Inst	Start	End	lmpr. %	Locally optimal sequence	٦
1	374	188	49.73%	{2,0,3,4,1}	≻ Optimal
2	357	281	21.29%	{3,0,4,2,1}	
3	293	263	10.24%	{4,0,1,2,3}	$\leftarrow$ Optimal sequence is {0,4,1,3,2
4	299	227	24.08%	{0,1,3,4,2}	with maximum deviation 224
5	232	136	41.38%	{1,4,3,2,0}	
6	342	336	1.75%	{3,4,0,2,1}	
7	118	118	0.00%	{0,3,2,4,1}	> Optimal
8	122	122	0.00%	{4,2,3,1,0}	
9	128	107	16.41%	{0,2,3,1,4}	
10	168	96	42.86%	{2,3,1,0,4}	



Inst •	Start	End	Impr. %	Locally optimal sequence
1	742	463	37.60%	{5,0,9,6,3,2,4,1,7,8}
2	821	668	18.64%	{4,8,6,1,0,7,2,9,5,3}
3	537	249	53.63%	{6,2,9,7,0,5,8,3,1,4}
4	952	444	53.36%	{5,6,2,8,0,3,7,9,1,4}
5	661	411	37.82%	{3,1,2,7,6,4,9,0,5,8}
6	1098	920	16.21%	{7,9,0,2,8,5,6,3,4,1}
7	773	620	19.79%	{4,6,7,0,9,5,8,1,2,3}
8	988	726	26.52%	{2,9,0,6,8,3,5,4,1,7}
9	1362	972	28.63%	{4,6,7,0,8,5,9,3,2,1}
10	657	471	28.31%	{4,0,3,6,7,9,8,5,2,1}

Optimal

Optimal sequence is {6,2,5,9,7,0,8,3,1,4} with maximum deviation 237.

<sup>-</sup> Optimal

lnst	Start	End	Impr. %	Locally optimal sequence
1	1916	1457	23.96%	{12,1,14,0,10,5,2,7,13,11,6,4,9,8,3}
2	2456	1841	25.04%	{0,1,6,7,14,5,2,3,13,8,12,10,11,9,4}
3	2021	1434	29.05%	{3,8,12,2,4,13,11,9,6,0,5,7,1,10,14}
4	1855	1388	25.18%	{3,12,10,5,6,11,9,7,8,1,0,2,14,13,4}
5	1571	1045	33.48%	{10,13,3,2,9,5,6,0,12,4,14,7,11,1,8}
6	3042	1850	39.18%	{1,11,4,12,13,7,2,9,8,5,10,6,0,14,3}
7	2577	1862	27.75%	{1,5,0,4,8,12,6,7,14,10,11,2,13,9,3}
8	1602	956	40.32%	{8,1,9,12,0,13,3,11,10,5,2,6,4,14,7}
9	1518	901	40.65%	{6,13,1,0,11,8,5,7,2,3,12,9,10,14,4}
10	2081	1457	29.99%	{12,10,4,0,14,8,7,6,5,11,3,9,13,1,2}



Optimal sequences could not be computed for these instances.



lnst	Start	End	lmpr. %	Locally optimal sequence	
1	3237	2087	35.53%	{18,1,13,7,14,2,11,17,3,19,5,9,6,0,16,4,10,8,12,15}	
2	5236	3526	32.66%	{3,18,17,4,1,12,14,15,8,7,9,10,6,16,19,0,2,11,13,5}	
3	3501	2567	26.68%	{16,13,7,15,4,1,9,8,17,6,0,19,2,18,14,10,5,11,12,3}	
4	4596	3344	27.24%	{14,2,5,7,3,0,18,16,9,11,12,1,10,8,19,15,17,6,13,4}	Optimal
5	3902	2887	26.01%	{5,7,15,13,14,16,1,19,11,17,10,12,8,2,9,18,6,3,0,4}	sequences
6	4425	3434	22.40%	{5,13,15,18,6,3,12,1,17,10,0,19,14,11,8,4,9,7,16,2}	could not be
7	4411	2734	38.02%	{7,17,4,0,15,18,10,19,16,5,2,12,1,14,6,13,3,8,9,11}	these
8	3183	2232	29.88%	{3,19,17,10,14,18,0,9,6,13,8,2,1,7,4,16,12,15,11,5}	instances.
9	3498	2443	30.16%	{6,7,11,9,16,1,18,2,5,3,13,4,0,17,8,10,12,19,15,14}	
10	3885	2453	36.86%	{6,13,9,1,17,14,11,16,19,4,12,7,10,0,8,5,18,3,15,2}	

#### Future work



- To completely characterize the worst-case scenario for a given job sequence. This will eliminate the need for searching the maximum deviation using deviationLocalSearch( $\pi$ , s).
- To obtain a good upper bound for the problem and to compare the performance of our algorithm with this upper bound.
- To extend the work when the scenario set is an arbitrary collection of the processing times of each job.
- To consider weighted version of the problem described here and a few of its variants.

#### References



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